

# BOOBRIE

Large beast (L), unaligned

**Armor Class:** 13 (natural armor)

**Hit Points:** 52 (7d10 + 14)

**Speed:** 20 ft., Swim 30 ft., Fly 60 ft.

STR	DEX	CON	INT	WIS	CHA
16 (+3)	14 (+2)	16 (+3)	2 (-4)	12 (+1)	7 (-2)

**Saving Throws:** Str +5, Con +5

**Skills:** Stealth +4, Perception +3

**Damage Immunities:** Poison

**Senses:** Blindsight 60 ft., Passive Perception 13

**Languages:** -

**Challenge:** 2 (450 XP)

The boobrie is a bird resembling a giant wader, standing 12 ft. tall. It primarily feeds on fish (with a particular preference for giant catfish). When times are tough, it turns to snakes, lizards, and other amphibians. Its diet occasionally forces it to consume venomous creatures, rendering it immune to all types of poison. When hunting, it finds a thick clump of marsh reeds (or similar vegetation) and hides. It remains motionless for hours until prey approaches, at which point it may use Ambush.

**Ambush** During the first round of combat, the boobrie has advantage on attack rolls against any creature it has surprised.

**Amphibious** The boobrie can breathe both air and water.

**Mimicry** The boobrie can perfectly mimic the sound of any other bird.

## ACTIONS

**Multiattack** The boobrie makes two attacks: one with its beak and one with its claws.

**Beak** Melee Weapon Attack: +5 to hit, reach 5 ft., one target. Hit: 6 (7d8 + 3) piercing damage.

**Claws** Melee Weapon Attack: +5 to hit, reach 5 ft., one target. Hit: 10 (2d6 + 3) slashing damage.

**Wing Attack (3x/Day)** The boobrie beats its wings. Each creature within 10 ft. of the boobrie must succeed on a DC 13 Dexterity saving throw or take 11 (2d6 + 4) bludgeoning damage and be knocked prone. The boobrie can then fly up to half its flying speed.

**Roar (Recharge 5–6)** All creatures within 60 ft. take 7 (2d6) thunder damage and must succeed on a DC 13 Constitution saving throw or be stunned for 1 round.



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